



AUTOMATIC CONTROL AND SYSTEM THEORY

FEEDBACK CONTROL 2

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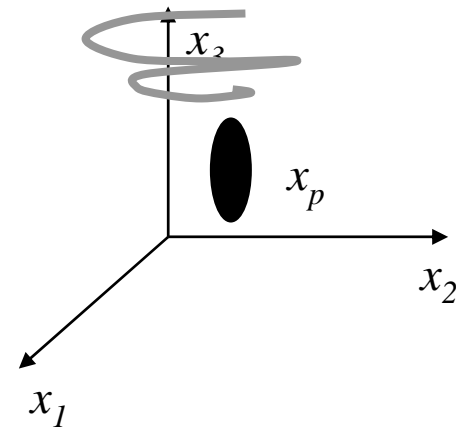
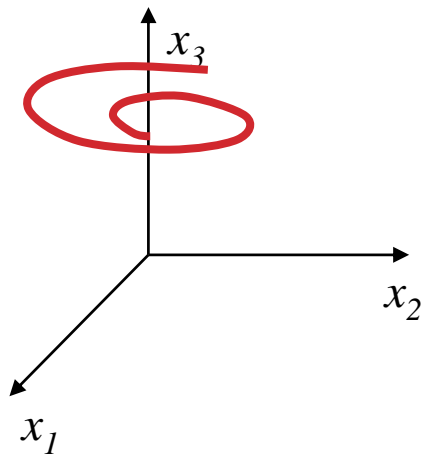
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Feedback Control – non-null setpoint

- In the feedback control scheme considered so far, the origin of both the state and the input spaces has been implicitly considered as the desired equilibrium point ($x = 0$; $u = 0$).
- In general, a final state (and input) value x_p (u_p) different from zero could be desired



Feedback Control – non-null setpoint

- Given the following asymptotically stable system

$$\begin{aligned} \dot{x}(t) &= Ax(t) + Bu(t), & x(t_0) &= x_0 & x &\in \mathbb{R}^{n \times 1}, & u &\in \mathbb{R}^{r \times 1}, \\ y(t) &= Cx(t) & & & y &\in \mathbb{R}^{m \times 1}, & & \end{aligned}$$

define u_p, y_p such that

$x_p = \text{set point}$
→ x constant
→ $\text{vel} = 0!$

$$\begin{aligned} 0 &= Ax_p + Bu_p, \\ y_p &= Cx_p \end{aligned}$$

NOTE: If $x_p \neq 0$,
 then $u_p \neq 0!$

- By posing

$$x_s(t) = x(t) - x_p, \quad y_s(t) = y(t) - y_p, \quad u_s(t) = u(t) - u_p,$$

$$\begin{aligned} \rightarrow \dot{x}_s(t) &= Ax_s(t) + Bu_s(t) \end{aligned}$$

$$\rightarrow y_s(t) = Cx_s(t)$$

$$\rightarrow u_s(t) = K x_s(t),$$

Feedback Control – non-null setpoint

- From

$$u_s(t) = u(t) - u_p,$$

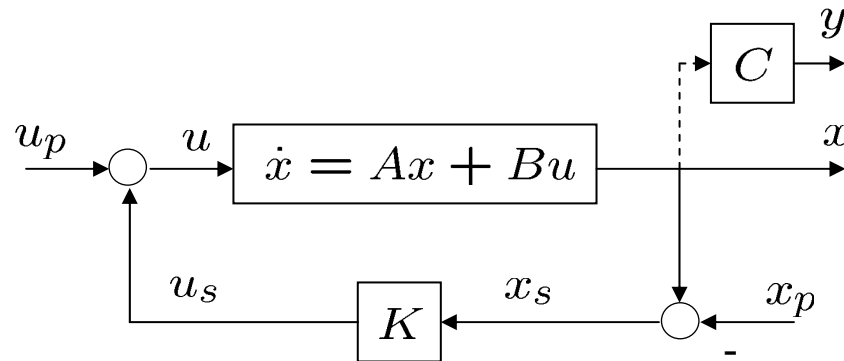
It follows

$$\begin{aligned} \rightarrow u(t) &= u_s(t) + u_p = Kx_s(t) + u_p = K[x(t) - x_p] + u_p \\ &= Kx(t) + u_{ps}, \quad u_{ps} = u_p - Kx_p \end{aligned}$$

$$\rightarrow \dot{x}(t) = (A + BK)x(t) + \underline{Bu_{ps}}$$

Feedback Control – non-null setpoint

- From $\dot{x}(t) = (A + BK)x(t) + Bu_{ps}$ the following scheme is obtained



- Since the system is asymptotically stable, the final state value is $\lim_{t \rightarrow \infty} \dot{x}(t) = 0$

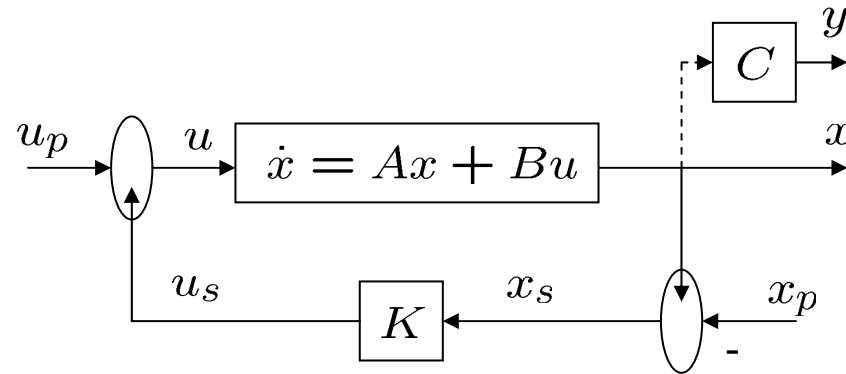
$$\begin{aligned} \lim_{t \rightarrow \infty} x(t) &= -(A + BK)^{-1} Bu_{ps} = -(A + BK)^{-1} (Bu_p - BKx_p) \\ &= (A + BK)^{-1} (A + BK)x_p = x_p \end{aligned} \quad \begin{array}{l} \hookrightarrow 0 = Ax_p + Bu_p \rightarrow Bu_p = -Ax_p \end{array}$$

$$\lim_{t \rightarrow \infty} y(t) = y_p$$

$$\lim_{t \rightarrow \infty} u(t) = u_p$$

Feedback Control – non-null setpoint

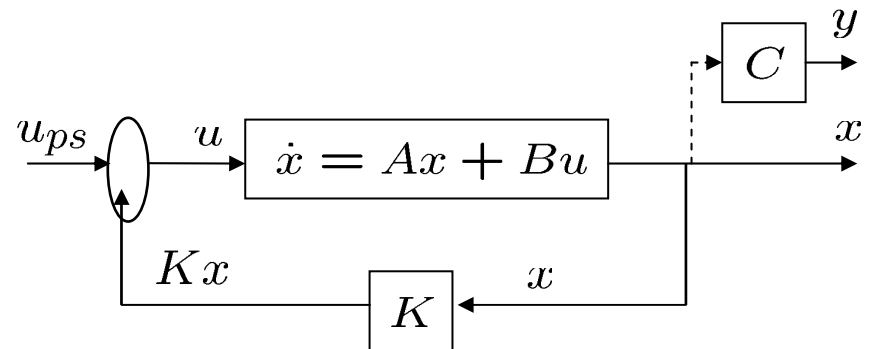
- From $\dot{x}(t) = (A + BK)x(t) + Bu_{ps}$ the following scheme is obtained



- In general, x_p is not defined but only y_p . Then, the input value must be computed by

$$u(t) = Kx(t) + u_{ps}$$

where u_{ps} is defined on the base of y_p



Feedback Control – non-null setpoint

- We need to verify if the value of u_{ps} corresponding to a given y_p can be defined.

$$\begin{aligned} 0 &= Ax_p + Bu_p, & u(t) &= Kx(t) + u_{ps}, \\ y_p &= Cx_p & u_{ps} &= u_p - Kx_p \end{aligned}$$

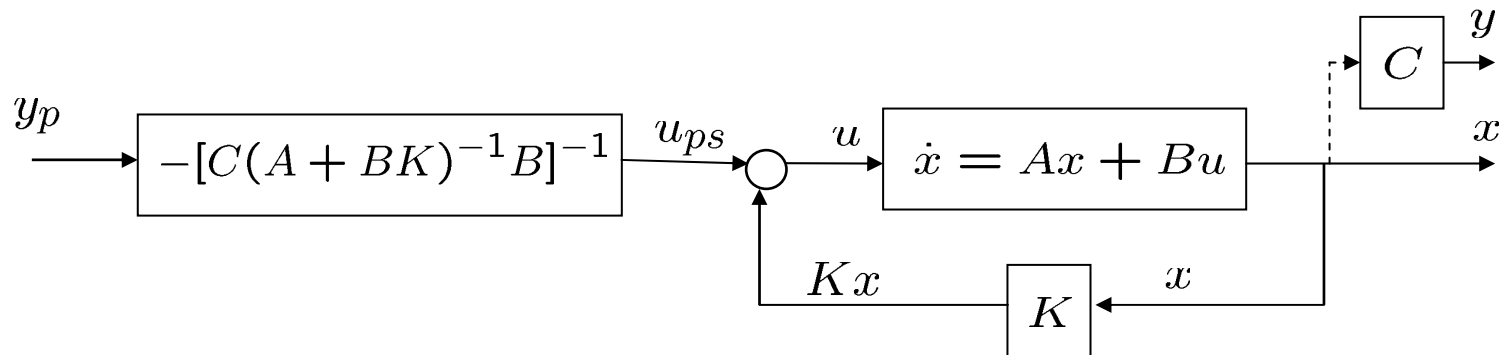
There are three possibilities:

- $m = r$.** The system possesses the same number of outputs (m) and inputs (r).

From

$$(A + BK)x_p + Bu_{ps} = 0 \quad \longrightarrow \quad u_{ps} = -[C(A + BK)^{-1}B]^{-1}y_p$$

In this case, the system is named **servomechanism**, and the output vector y asymptotically follows the value of the reference y_p



Feedback Control – non-null setpoint

- $m > r$. *More outputs (m) than inputs (r).*

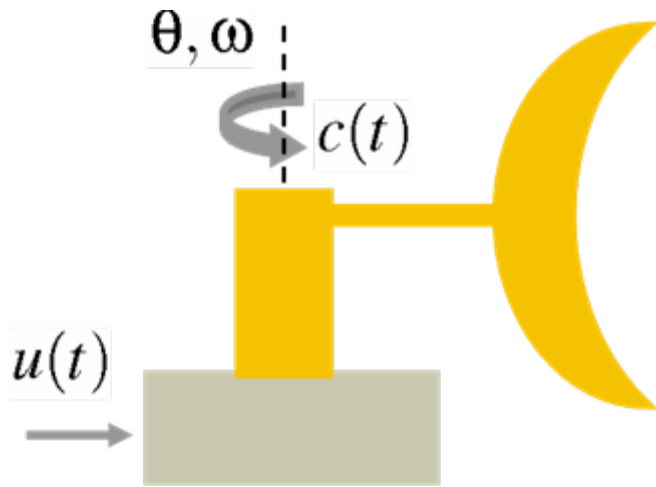
It is possible to determine u_{ps} just for some value of the y_p , then in general the problem has no solution.

- $m < r$. *More inputs (r) than outputs (m).*

Several values of u_{ps} can be determined for each y_p . In this case it is preferable to increase the number of output information $y(t)$ (increasing m) or to reduce the number of control inputs (reducing r)

Feedback Control – non-null setpoint

- Example:** Controlling the angular position of an antenna



$$I = 1, \quad k = 1, \quad b = 2$$

$$I \ddot{\theta}(t) + b \dot{\theta}(t) = c(t)$$

$$c(t) = k u(t)$$

$$\theta \rightarrow \theta_d$$

$$x_1 = \theta, \quad x_2 = \dot{\theta}$$

$$\dot{x}_1 = x_2$$

$$\dot{x} = A x + B u$$

$$\dot{x}_2 = -\frac{b}{I} x_2 + \frac{k}{I} u$$

$$y = C x$$

$$A = \begin{bmatrix} 0 & 1 \\ 0 & -2 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \quad C = [1 \quad 0]$$

By substituting:

$$x_{1s} = x_1 - x_{1p}$$

$$x_{2s} = x_2 \quad (\dot{x}_{1p} = 0)$$

$$y_p = x_{1p}$$

$$u_p = 0 \quad \longrightarrow \quad u_s = u$$

$$\begin{bmatrix} \dot{x}_{1s} \\ \dot{x}_{2s} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & -2 \end{bmatrix} \begin{bmatrix} x_{1s} \\ x_{2s} \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$$

$$y_s = [1 \quad 0] \begin{bmatrix} x_{1s} \\ x_{2s} \end{bmatrix}$$

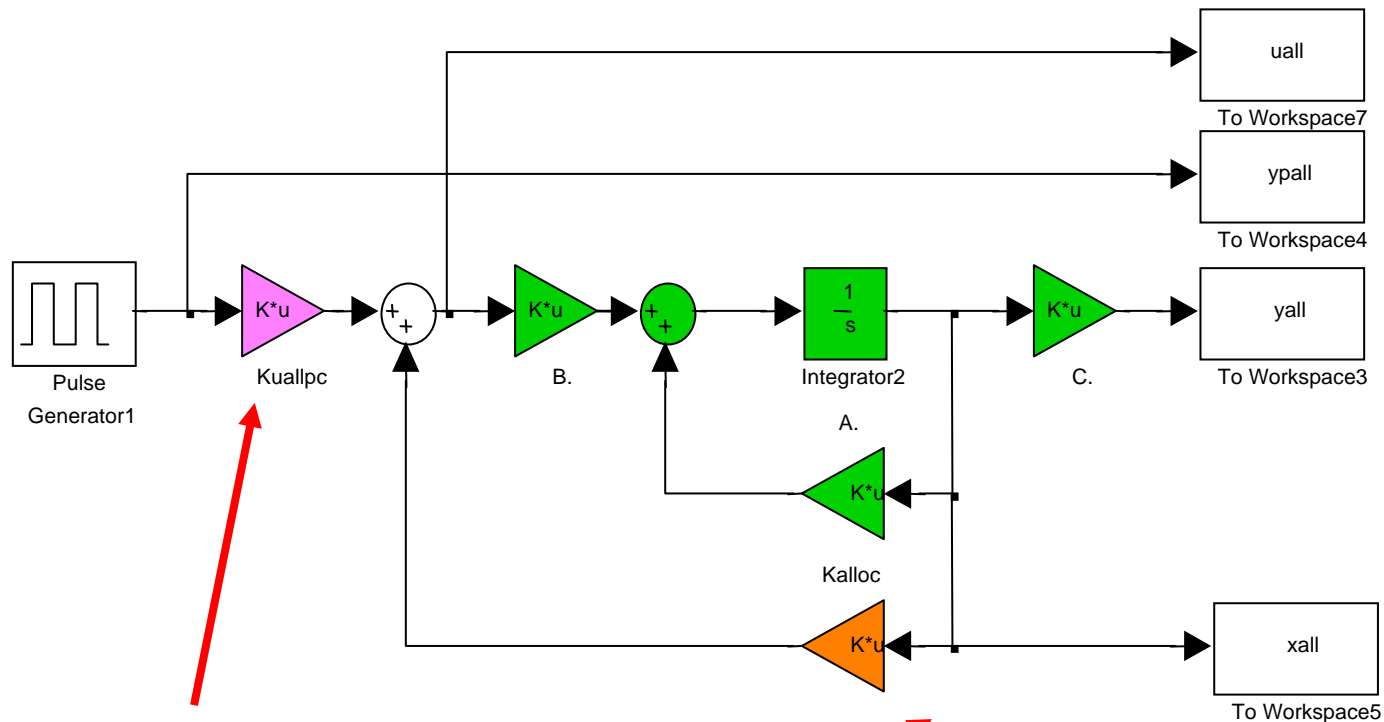
Feedback Control – non-null setpoint

- Example:** Controlling the angular position of an antenna

The controller is designed by eigenvalues assignment

$$\lambda_1 = \lambda_2 = -3 \quad \rightarrow$$

$$K_a = \begin{bmatrix} -9 & -4 \end{bmatrix}$$



$$u_{ps} = -[C(A + BK_a)^{-1}B]^{-1}y_p$$

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Feedback Control – non-null setpoint

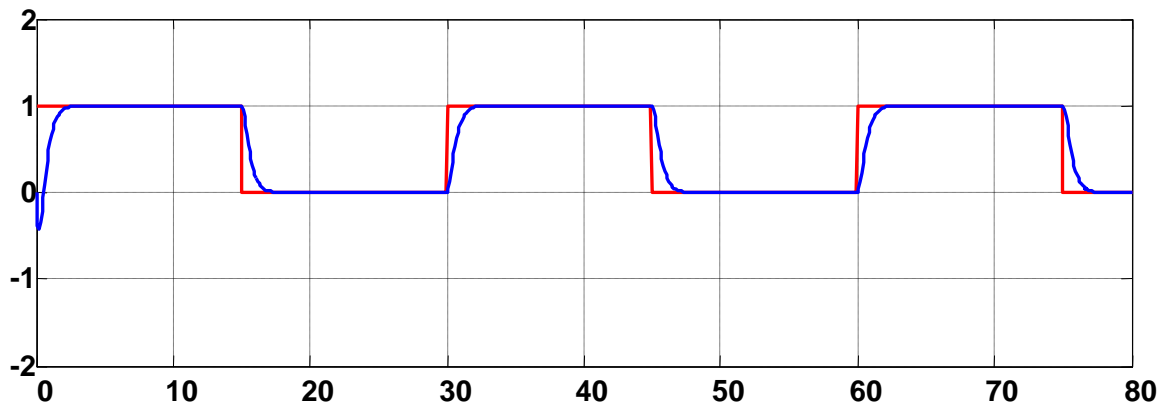
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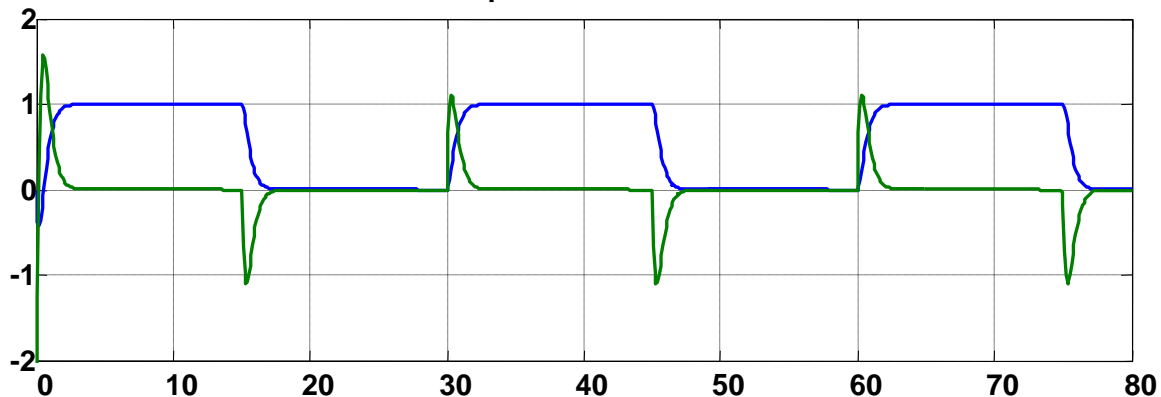
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Response of y_p and y



Response of x_1 and x_2

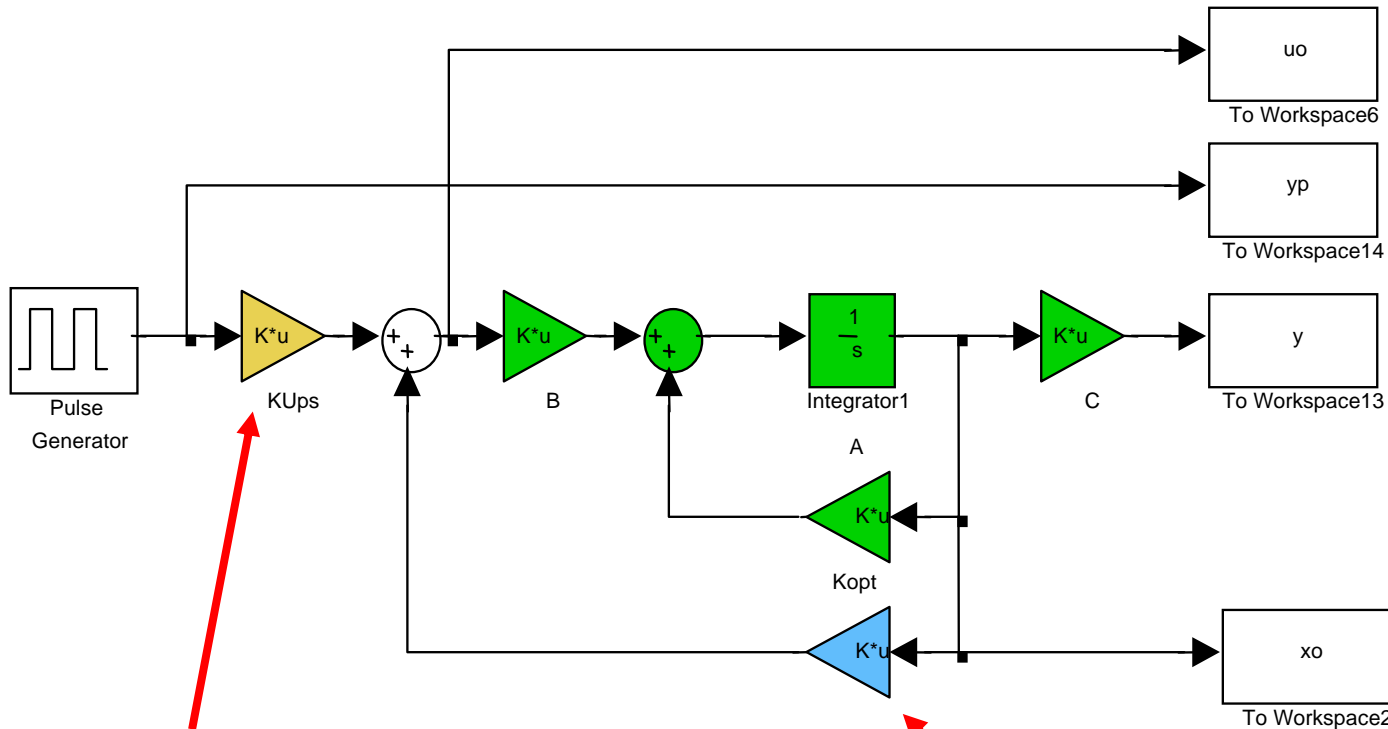


Feedback Control – non-null setpoint

- Example:** Controlling the angular position of an antenna

With a different feedback matrix

$$\lambda_1 = -0.51764, \lambda_2 = -1.9319$$



$$u_{ps} = -[C(A + BK)^{-1}B]^{-1}y_p$$

$$K = - \begin{bmatrix} 1.0000 & 0.4495 \end{bmatrix}$$

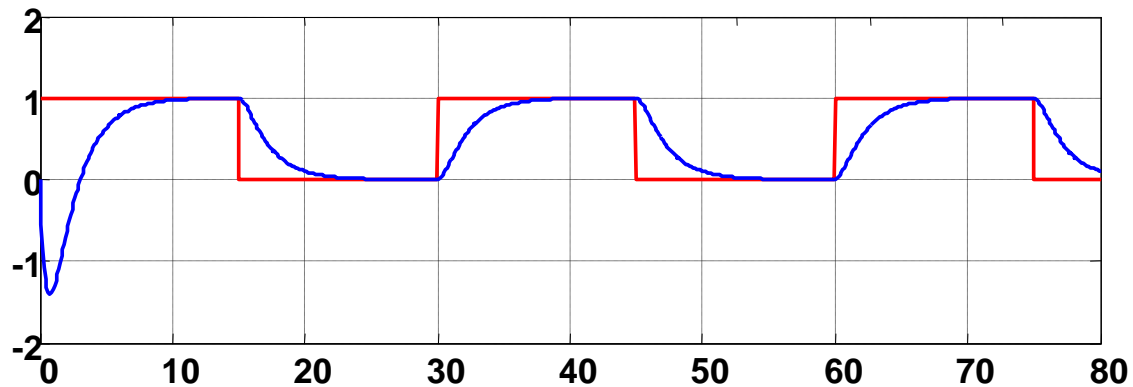
Feedback Control – non-null setpoint

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Response of x_1 and x_2

